

Quick Shading

- OBJECTIVE** Creating values with graphite pencil can be a lengthy process. By learning to approximate values quickly in a sketch your ability to see how they affect the bigger picture will improve. This will enable you to reproduce general lighting effects more accurately.
- MATERIALS**
- sketchbook (or paper) no smaller than 8.5" x 11"
 - graphite pencils
- GRADING** 10 points (2 points per sketch)
- INSTRUCTIONS**
- 1) You will make 5 different sketches. Find objects that exhibit a range of values under a light source (this may be a lamp, the lights in a room or sunlight). Begin with contour line and continue by adding important details.
 - 2) After completing a line drawing use the pencil to shade by using a light value and by avoiding areas where you wish to indicate highlights. Cover areas that will become darker with successive layers. Use a single direction to shade. Quick shading will result in lines which is a technique called "hatching."
 - 3) Build darker values by adding successive layers using the same direction of line. Do not blend the lines to create smooth gradations. This exercise is meant to help you convey information in an abbreviated way.

